



PUBLIC ACCESS COMPUTERS CONDITIONS OF USE

- A Ryde Library membership and library card is required to book or start a computer session.
- Temporary guest tickets are available for visitors aged 16 years or over who must provide suitable identification with contact details.
- Time limits apply to computer use per person per day and subject to availability.
- Computer access is free. Fees apply for printing and photocopying.
- Staff may only provide limited assistance for a short duration (not more than 5 minutes).
- Privacy of other users must always be considered and limited to one person per computer.
- All users must comply with the Public Access Computers Conditions of Use, Customer Code of Conduct, Library Regulations (NSW), Copyright and other intellectual property rights.
- Accessing or transmitting illegal or sexually explicit content, cyber-bullying, harassment, fraud, defaming and any other activity that may offend others is strictly prohibited.
- Any Internet activity undertaken through the Library's facilities is the sole responsibility of the user, and in the case of children, the parent or guardian.
- Internet security cannot be guaranteed. City of Ryde will not be responsible for any virus or malware infection/damage/loss/theft to data or equipment whilst using this service.
- Content filtering and data logging is used on City of Ryde networks to identify breaches.
- Tampering, modification or disconnection of library computers or equipment, including attaching personal devices is not permitted. USB storage devices excepted.
- Public computer desks are only to be occupied for public computer bookings.
- Customers who fail to comply or follow directions of staff concerning computer use and behaviour in the library may be asked to leave or refused access to the building.
- Serious breaches may be reported to relevant authorities or police for further investigation.
- If you feel unsafe or threatened while using the Internet, advise a staff member or visit the Cyber Safety link on the library website.